

SALAMANCA

Elfos de los bosques

340-Dryad matriarch, general, 2 spells, scarred bark, treesinging, druidism
 270-Dryad matriarch, 2 spells, entwined roots, treesinging, druidism
 290-Chieftain, BSB, light armor, long bow, great weapon, sacred seeds
 230-15 forest guard sylvan blades champion
 694-29 dryads, C
 280-10 sylvan archers, M
 420-2x5 thicket beasts, champion
 595-6 thicket beasts, champion entwined roots
 100-Forest eagle
 430-2x10 pathfinders
 4499

Beast herds - Emilio Lopez

Beastlord on razortusk chariot, general, shield, GW, crown of horns, bluffers helm, talismán of supreme shielding - 640
 Soothsayer, paired weapons, 4 spells, druidismo, dispel scroll - 439
 Beast chieftain, BSB, greater totem beaver, heavy armour, shield, seed of dark forest - 332
 3 Raiding chariots - 370
 3 x10 wildhorns, music, paired weapons, throwing weapons - 180
 9 Minotaurs, paired weapons, standart, stalker, standart - 845
 5 gargoyles - 140
 5 gargoyles - 140
 1 Razortusk - 100
 1 Razortusk - 100
 35 Longhorns, GW s,c, totem distracting - 850
 4 496

Rober - Ogre Khans.

Personajes 900 puntos 20%, Basicas 1137 25,27%, Especiales 880 puntos 19,56% Polvorin 1320 puntos 29,33% Bestias Encadenadas 960 puntos 21,33%
 Chaman (General) Maestro hechicero con 4 hechizos de piromancia. Corona de autocracia y libro de poder arcano. 630 Puntos.
 Kan portaestandarte de batalla y puño de hierro 290 Puntos
 12 Ogros de la tribu con grupo de mando y puños de hierro 874 Puntos.
 18 gnoblar 98 Puntos.
 3 matones 165 Puntos.
 6 Veteranos mercenarios con ristra de pistolas, ataques envenenados y precisos. 720 Puntos.
 2 x 1 Tigre Diente de Sable. 2 x 80 Puntos.
 2 x 1 Cañón Atronador 2 x 300 Puntos.
 2 x 1 Uro de Piedra 2 x 480 Puntos.
 Total 4497 Puntos.

4500 Pts - The Vermin Swarm Army

1 Vermin Daemon- Schemer 945 Pts General; 4 Learned Spells; Wizard Master; The Occultism; Pathmaster; 3 Dark Shards, +1 Leadership.
 1 Tyrant 360 Pts The Doom Blade [200]
 1 Chief 314 Pts Heavy Armour; Shield; Vermin Hulk Bodyguard Gem of Fortune [35]
 Axe of Battle [60]
 21 Rats-at-Arms 251 Pts Spear; Light Armour; Shield; Standard; Musician; Champion.
 21 Rats-at-Arms 251 Pts Spear; Light Armour; Shield; Standard; Musician; Champion.
 15 Vermin Guard 290 Pts Halberd; Heavy Armour; Shield; Veteran Magic Standard; The Lightning Rod
 40 Slaves 170 Pts Musician
 39 Slaves 166 Pts Musician
 2 Rat Swarm 90 Pts
 1 Meat Grinder 140 Pts
 1 Meat Grinder 140 Pts
 1 Weapon Team 150 Pts Rotary Gun; Volatile; Volatile
 1 Weapon Team 150 Pts Rotary Gun; Volatile; Volatile
 1 Plague Catapult 170 Pts 3 Crew; Frenzy
 5 Gutter Blades 180 Pts Paired Weapons; Throwing Weapons; Scout & Ambush
 8 Grenadiers 180 Pts Gas Globes; Heavy Armour
 8 Grenadiers 180 Pts Gas Globes; Heavy Armour
 5 Vermin Hulks 370 Pts
 Total Army Cost: 4497

Leones Blancos

Jugador: Diego Santa Cruz 'The Green Terror' - Ejército: Orcos&Goblins
 Total puntos: 4500
 Kaudillo Orco (orco ferreo), waaagh, escudo de la suerte, hacha del apocalipsis, pocion de velocidad, talisman de la salvacion mayor. Total 500 puntos Montura; Dracosierpe: 210ptos
 Gran jefe (orco salvaje), armas emparejadas, portaestandarte de batalla, toten de mikinok 280 pto
 Montura: Dracosierpe 170 pto
 Gran jefe (orco ferreo), armas emparejadas, yelmo del engaño 250ptos
 Curandero goblin común: aprendiz, 3 hechizos aprendidos, senda taumaturgia, talisman de la salvacion suprema 355ptos
 Goblins de las cuevas, 30 goblins, grupo de mando, lanza y escudo, 2 lunaticos y equipod e redes 430 pto
 Orcos aplastacraneos salvajes: 26 orcos, arma de mano adicional, empaladora, estandarte magico veterano Icono pellejohierro 704ptos
 2x Equipo de demolición cavernicola 140ptosx2= 280 pto
 Orcos ferreos, 21 orcos, campeon, portaestandarte (estandarte llameante), 571 pto
 3x lanzapinchos 90PTOSX3= 270 pto
 Gargántula 480 pto

Jugador: Antonio Aldeano "Toñín" -Ejército: Dinastías Eternas – Ejército de Terracota
 4500 puntos
 466 – General Faraón Comandante del Ejército de Terracota Escudo Armadura de las Eternidades Flagelo de Reyes
 372 – Portaestandarte de Batalla Emisario del Sepulcro Portaestandarte de Batalla Ejército de Terracota Armadura del Destino Arma a dos manos
 290 – Hierofante Hierarca del Culto de la Muerte Ejército de Terracota Talismán de Protección Suprema Aprendiz de Hechicero Evocación 1 hechizo aprendido
 366 – Nomarca Ejército de Terracota Yelmo del Engaño Armadura Pesada Arma a dos manos
 302 – Emisario del Sepulcro Ejército de Terracota Malla de Mithril Arma a dos manos
 452 – Esqueletos x 27 Ejército de Terracota Lanzas, armadura ligera, escudo.
 GMC
 355 – Arqueros esqueletos x 15 Ejército de Terracota Músico Estandarte Mágico Veterano Estandarte llameante
 180 – Exploradores esqueleto Ejército de Terracota Músico
 180 – Exploradores esqueleto Ejército de Terracota Músico
 867 – Guardia de la Necrópolis Ejército de Terracota Alabardas Escudos GMC Estandarte de Guerra
 230 – Catapulta de cráneos Ejército de Terracota
 440 pntos – Coloso Armas emparejadas

Jugador: David Alfageme TAS - Ejército: Enanos
 Total puntos: 4498
 ingeniero;arma forjada de repeticion, escudo, piedra rencorosa del eter (pergamino) 194 pto
 ingeniero GENERAL, arma forjada de repeticion,escudo 164 pto
 buscdragones,determinacion severa ,runas de armas,runa de rapidez (iniciativa +2),heridas multiples 420 pto
 buscdragones, determinacion severa , runas de armas,2 x runa de rapidez (iniciativa +4),1 runa de furia (+1A) 410ptos
 5 x barbasgrises 10 miniaturas (musico,hachas arrojadas,escudos) 260ptosx5
 2 x vengador 120x2
 mineros 10 miniaturas (PISTOLAS musico) 250ptos
 buscmuertes 5 miniaturas (hostigadores vanguardia) 160ptos
 2 x coptero bombardero 200x2
 coptero de guerra 2 miniaturas, hostigadores 300ptos
 cañon organo con runa de la artesanía 325
 cañon organo con runa de la artesanía, ataques flamigeros 335

Jugador: Dani Morán (Hand of the King) - Ejército: Altos Elfos
 4495 puntos
 Lords of the Seas [926pts]: High Prince of Ryma], General, High Prince Young Dragon mount , Dragonscale Helm HBE - Blessed Sword , Talisman of Supreme Shielding
 Lords of the Seas [368pts]: Commander, Commander Elven Horse mount, Dragonforged Armour, Lance, Shield, HBE - War Banner of Ryma, Lucky Shield [10pts].
 Mage [640pts]: Wizard Master Asfad Scholar, 3x May add up to 3 Learned Spells, Pyromancy, HBE - Book of Meladys, Talisman of Greater Shielding.
 Elein Reavers [210pts]: Champion, 5x Elein Reaver, 5x Bow, Light Lance, Light Armour.
 Elein Reavers [190pts]: 5x Elein Reaver, 5x Bow, Light Lance, Light Armour .
 Highborn Lancers: 14x Highborn Lancer, Banner of Speed, Champion, Musician, Veteran Bearer, Lance, Heavy Armour, Shield.
 Flame Wardens [736pts]: 24x Flame Warden, War Standard Champion,Musician, Standard Bearer, Heavy Armour, Halberd.
 Knights of Ryma: 9x Knight of Ryma, Banner of Discipline, Champion,Musician, Standard Bearer, Lance, Heavy Armour, Shield.

VALLADOLID - Torre de Cristal

Alberto Quevedo – The Vermin Swarm – 4499 ptos.
 Characters 40% - 1624 (36,08%). Core +25% - 1290 (28,66%). Special No limit – 280 (6,22%)
 Tunnel gunners 30% - 1.305 (29%).
 440 – Tyrant - character - general - VerminGuardLitter - PutridPlate -SwordofStrength-
 TalismanofSupremeShielding - Shield
 160 – Chief – BSB.
 520 – Magister - Wizard Master - 4 spells – Thaumaturgy - Eyeofthe Storm - Book
 ofArcanePower.
 168 – Rakachit Machinist - Halberd
 168 – Rakachit Machinist. -Halberd
 168 – Rakachit Machinist. -Halberd
 430 – 43 rats-at-arms - Musician - Standard Bearer.
 430 – 43 rats-at-arms - Musician - Standard Bearer.
 430 – 43 rats-at-arms - Musician - Standard Bearer
 280 – 2x MeatGrinder.
 450 – 3x Rotary Gun.
 355 – 2 Thunderhulks.
 500 – 2x Lightning Cannon.

Ángel González – Orcs And Goblins – 4493 ptos.
 Caracters: 1497-33%. Core: 1170-26%. Special: 580-12%. Big and Nasty: 1240-27%
 565 – Lord of Fightin' - Character, general, feral orc, shield, waaagh!, war boar, Warlord, potion
 of swiftness, Plates of
 Tuktek, Axe of the Aporcalyptse
 230 – Lord of Fightin - Character, BSB, Chief, great weapon, iron orc
 122 – Lord of Sneakin' - Character, Cave Gnasher, cave goblin, chief, Lance, shield
 580 – Orc Shaman - Character, 3x aditional spell, Feral Orc, Shamanism, WAr boar, wizard
 master, Book of arcane power,
 Gem of fortune
 216 – 8x Goblin raiders - Core, Forest goblin, Light Lance, shield, throwing weapons
 356 – 14x Orc 'Eadbashers - Core, Champion, Standard bearer, feral orc, Paired weapons
 284 – 8x OrcBoarRiders - Core, Champion, feral orc, Light Lance, Standard bearer, shield
 2x160 – 5x Orc Boar Riders - Core, Feral Orc, Light Lance, Shields
 580 – 20 xIron Orcs - Special, Champion, Standard Bearer, Mikinok's totem
 2x480 – Gargantula - Big and nasty
 280 – Giant- Big and nasty

Ismael Leal (Kyam) – Dwarven Holds – 4494 ptos.
 Characters 1553 (34.51%). Core 1138 (25,29%). Special 978 (21.73%). Clan s thunders 360
 (8,00%). Engines of war 829 (18.42%).
 850 – King- Characters: General, shield, holdstone, war throne, rune of destruction, rune of
 steel y rune of power (x2).
 239 – Runic Smith- Characters: Shield. Rune of gleaming y rune of resilience.
 164 – Engineer- Characters and Engines of war: Shield y forge repeater.
 300 – Anvil of power- Characters: Rune of storms and rune of earthquake.
 586 – 24 Greybeards - Core: Shields. Gleaming icon. Standard bearer and champion.
 552 – 23 Greybeards - Core: Shields. Standard bearer and champion.
 538 – 21 Deep Watch - Special: Standard bearer and champion.
 240 – 2 Vengeance seeker - Special.
 200 – 10 Miners- Special and Clan s thunders: Shields.
 160 – Steam copter (Attack copter)- Clan s thunders.
 325 – Organ gun- Engines of war: Rune crafted.
 170 – Flame cannon- Engines of war: Rune crafted.
 170 – Flame cannon- Engines of war: Rune crafted.

David Fernández (Chon) – Kingdom of Equitaine – 4499 ptos.
 Characters 40% - 1520 (33.77%). Core +25% - 1135 (25.22%). Special No limit - 1064
 (23.64%). Airbourne Gallantry 40% - 780 (17.3%).
 The Blessing – Favour of the King
 605 – Duke – character – general – Audacity, Barded Warhorse, Questing Oath, Shield,
 Crusader's Helm], Divine Icon, Fleshrender.
 545 – Duke – character – Barded Warhorse, Grail Oath, Might, Shield, Dragon Lance,
 Dragonscale Helm, Potion of Swiftness.
 370 – Paladin – character – Battle Standard Bearer, Barded Warhorse, Aether Icon, Crown of
 Scorn, Hardened Shield.
 280 – 5x Knights Aspirant – core – champion, musician.
 260 – 5x Knights Aspirant – core – musician.
 595 – 10x Knights of the Realm – core – champion, musician, standard bearer – veteran
 (Flaming Standard).
 532 – 6x Knights of the Grail – special – champion, musician, standard bearer.
 532 – 6x Knights of the Grail – special – champion, musician, standard bearer.
 390 – 3x Pegasus Knights – Airbourne Gallantry – Skirmish.
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PALENCIA - GHAL MARAZ

Jorge "Charly KING", Highborn elves.
 Characters [40%]: [958] -> ; [21,3%] Core [25%]: [1.136] -> ; [25,2%] Special: [1.600] -> ; [35,5%] Elder Service [30%]: [1076] -> ; [24%] Peacekeepers [15%]: [360] -> ; [8%] [600] Mage, (Characters), general, Wizard Master, Asfad Scholar, Pyromancy, 4 learned spells, book of arcane power.
 [358] Lord of the Seas: Commander Queen's Companion, (Characters), BSB, Heavy armour, LongBow, shield, spear of the Blazing Down, ring of fire.
 [250] 2x5 Highborn lances, (core).
 [190] 2x5 Elein Reavers, (core/elder service), bow.
 [256] 12 Citizen archers, (core/elder service), champion, musician.
 [750] 2x28 sword masters, (special), champion, musician.
 [100] Giant Eagle, (special)
 [440] 15 Queen's guard, (elder service), musician.
 [180] 2x5 Sea Guard Reaper, (Peacekeepers).
 Total: 4494

Manuel "zampa" - Beast herds
 Characters [40%]:[1699]->:[38%], Core [20%]:[906]->:[20%], Special:[1895]->:[42%], Terrors of the wild [40%]:[0]->:[0%], Ambush Pedators [60%] [440]->:[10%]
 630 – Beastlord on Razortusk Chariot, general, Shield, Beast Axe, Bluffer's Helm, talisman of supreme shielding
 599 – Soothsayer Wizard Master, 4 Spells, Shamanism, Dispel Scroll, pillager icon, paired weapon.
 470 Beast Chieftain on raiding chariot, BSB, shield, beast axe, Greater Totem Bearer, talisman of greater shielding, ring of fire, throwing weapons.
 466-- -- - 28 Wildhorn Herd: paired weapon, FCG, banner of the wild herd
 160-- -- - 2 x 10 Wildhorn Herd: paired weapons, throwing weapons
 120-- -- - 10 Mongrel Raiders
 2x140-- 2x5 Gargoyles
 130-- -- - 3x1 Raiding chariots
 100-- -- - 1 Razortusk Herd
 625-- -- - 8 razortusk herd
 250-- -- - 2x1 razortusk chariot
 Total: 4.500

Adri de mierda "metaculos" – Daemonic Legions, Monotheist Pestilence Army
 Characters (Max 40%): 1745 > ; 38%,
 Core (At least 20%): 938 > ; 20%,
 Special (No limit): 280 > ; 6%,
 Dark Gods' Might (Max 40%): 0 > ; 0%,
 Minions of Pestilence (No limit): 1520 > ; 34%

540 - Harbinger of Pestilence [Characters], General, 2 Spells, Divination, Blight Fly, Flail, Veil of Shadows, Black Orb
 655 - Harbinger of Pestilence [Characters], BSB, Bloated Putrefaction, 2 Spells, Divination, Blight Fly, Flail, Token of Pestilence, Flaming Standard
 550 - Harbinger of Pestilence [Characters], 2 Spell, Divination, Blight Fly, Halberd, Nauseating Aura
 718 - 27 Tallymen [Core], M,C,S , war standard
 220 - 10 Tallymen [Core]
 140- 2x5 Furies of Pestilence [Special]
 720 - 5 Pestilent Beasts [Minions of Pestilence], Contamination
 800 - 5 Blight Flies [Minions of Pestilence], Contamination, FCG, Rending Banner
 Total: 4483

Oscar Galende (Perro viejo) – Imperio de Sonnstahl
 [Characters (<=40%) 1518-33.7%] [Core (<=25%) 1160-25.7%] [Sunnas_Fury (<=30%) 740 – 16.4%][Imperial_Armoury (<=20%) 720-16%] Imperial Auxiliaries (<=35%) 825-18.3%
 346 – Marshal - Characters- General Shield Hero' Sword, Potion of Swiftness, Talisman of supreme Shielding, The black Helm
 248 – Marshal - Characters- BSB. Great weapon Shield, Dragon mantle, War standard
 272 - Prelate: Characters Great weapon Charm of cursed Iron Mithril Mail
 242 - Prelate. Characters. Great weapon Blessed Armour of Frederick the Great.
 410 - Wizard - Characters - 3 Learned spells , (Pyromancy, Divination), Wizard master, essence of a free mind, Talisman of Shielding
 495 - 40 Heavy Infantry-: Core, MSC. Spear, Banner of unity.
 200 - 20 Heavy Infantry-: Core, MSC.
 150 – 2 x 10 State Militia/perial auxiliaries: Core, Pistols, Skirmishers.
 165 - 15 State Militia/perial auxiliaries: Core Bow
 460 – 1 x 25 Flagellants.sunnas fury Special.
 260 – 2 x 1 Imperial Artillery - Cannon: Imperial Armoury.
 200 – 1 x Imperial Artillery – Mortar. Imperial Armoury
 180 – 2 x 5 Reiters. Imperial Auxiliaries.repeater Pistols.
 280 – Arcane Engine: premonition
 Total: 4498